

# FUTURES EXPLORED C.A.M.

(CREATIVE ARTS  
AND MEDIA) →

## Introduction:

The Futures Explored Creative Arts & Media (FE-CAM) will create a supportive and inclusive environment for adults with disabilities to explore their artistic talents, skills, and goals. We will offer art classes and workshops in various mediums including traditional, digital, and media art; studio space for people to work independently on projects; and support to pursue art and media related careers.

Program participants will have opportunities to expand their art related knowledge and connections to potential career opportunities through regular outings to art museums, film festivals, and craft fairs. By empowering individuals with disabilities through artistic expression, we seek to enhance their self-esteem, social integration, and financial independence.



## ENTRANCE CRITERIA

- Must be over the age of 18 and no longer served in the educational system.
- Must be a Regional Center participant or agree to pay for the services and support privately.
- Is not eligible for the same or similar services from a generic resource.
- Must have in the Individual Program Plan an objective(s) that can be met with the services and supports provided by Futures.
- The individual does not present a danger to themselves or others.
- Must be seen as benefiting from services and supports offered by Futures Explored
- Must be able to make their needs and wants known at the program ratio.
- Must be able to complete their own personal care requirements. Supplemental support from an external source is welcome.

## CONTACT

Call (925) 456-0255 for more information. For regional center funding, have your case manager send referral packets to: [referrals@futures-explored.org](mailto:referrals@futures-explored.org)



[www.futures-explored.org](http://www.futures-explored.org)  
2336 Stanwell Cir Concord, CA 94520



*Futures Explored*

# CAM

**Futures Explored**

CREATIVE ARTS  
AND MEDIA





# PROGRAM GOALS

The program's primary objective is to establish an inclusive environment for individuals with I/DD, with a strong emphasis on promoting creative expression and inclusivity. It encourages participants to freely explore and express themselves through the creative arts, fostering self-confidence, self-expression, an entrepreneurial spirit, and a lifelong passion for learning and creativity.

Through hand-on art activities, the program will enhance fine motor skill and hand-eye coordination. Digital media is incorporated to improve digital literacy skills and understand the role of technology in self-expression.

The program also places importance on community building, inclusion, and well-being through group activities and discussions.

Moreover, it offers individuals the opportunity to learn entrepreneurship and vocational skills for those interested in selling their art, contributing to economic independence, and personal growth.

## OVERVIEW

The Futures Explored Creative Arts & Media (FE-CAM) will generally run weekdays 9:00-3:00. The program will provide ample time for individuals to fully engage with art activities and materials, as well as to participate in group discussions, assessments, and community connections. There will be lunch and rest breaks throughout the day. Participants can choose their own classes and part time and full time schedules will be offered. However; their chosen days of attendance must be consistent from week to week.

Classes will be offered in a series so that skills can be scaffolded and projects can be worked on to completion. Class series will last 1-3 months depending on skills and project. Participants will set their own schedule by choosing which class series they would like to attend. Participants may switch classes upon discussion with staff.



## Expectations

The program typically operates Monday through Friday; from 9:00 am to 3:00 pm, with outside hours as class needs are defined. The program will be staffed at a 1:3 ratio. However, subgroups within a common area may contain a variable ratio while ensuring to meet each participant's service needs and health and safety needs. Participants will pick the classes they attend. Participation is key to success in the program.

## AREAS OF LEARNING

### Traditional Art

The program will provide individuals with the opportunity to explore and develop skills in various traditional art forms including drawing, painting, and sculpting. Through traditional art, individuals will have the opportunity to experiment with different materials and techniques to gain hands-on experience. The curriculum for the traditional art component will be driven by participant interest and might include: Collage, Drawing and Sketching, Ceramics/Pottery, Sewing, Jewelry making, Painting, Sculpting, Crafts, Mixed Media.

### Digital Media

Through digital media, individuals will have the opportunity to explore and gain hands-on experience with digital cameras, editing software, and other tools of the trade. The curriculum for the digital filmmaking component will be driven by participant interest and might include: Camera Operation, Storyboarding, Digital Cinematography, Lighting, Video Editing, Script writing, Directing and Producing, Animation, CGI/Visual FX, Photography, Graphic design, Social Media/Website Creation, Music Production, Video Game Design/Development

### Performing Arts

Performing arts fosters creativity and self-expression, providing individuals with a platform to explore and communicate their emotions, ideas, and stories, develop confidence in their abilities, and learn the value of collaboration and teamwork. The curriculum for the performing arts component might include: Improvisation, Scene Study, Acting for the Camera, Voice Acting, Auditioning.

### Entrepreneurship

Encouraging entrepreneurship within the arts program enables participants to develop essential vocational skills and explore potential income-generating opportunities. This can lead to economic empowerment, as individuals may learn to monetize their artistic creations, providing them with financial independence and a sense of self-worth. Classes might include: Money Management, Marketing, Taxes, Relationship Building/Networking, Soft Skills, Resumes and Reels, Job Search.